



WYCOLA SKATE PARK

FINAL CONCEPT REPORT

APRIL 2025

CHRISTCHURCH CITY COUNCIL

CONVIC

PREPARED BY

CONVIC

FOR



QUALITY INFORMATION

PROJECT NAME	WYCOLA SKATEPARK
PROJECT NO.	24922
PREPARED BY	Simon Bogalo
REVIEWED BY	Bryce Hinton

ACKNOWLEDGEMENTS

CONVIC Pty Ltd. Acknowledge the contributions of all those who participated in the DRAFT CONCEPT design consultation of the Wycla skatepark, including the Christchurch City Council staff and residents, community groups and other stakeholders who responded to the various opportunities for input and/or who provided advice and information where required.

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REVISION HISTORY

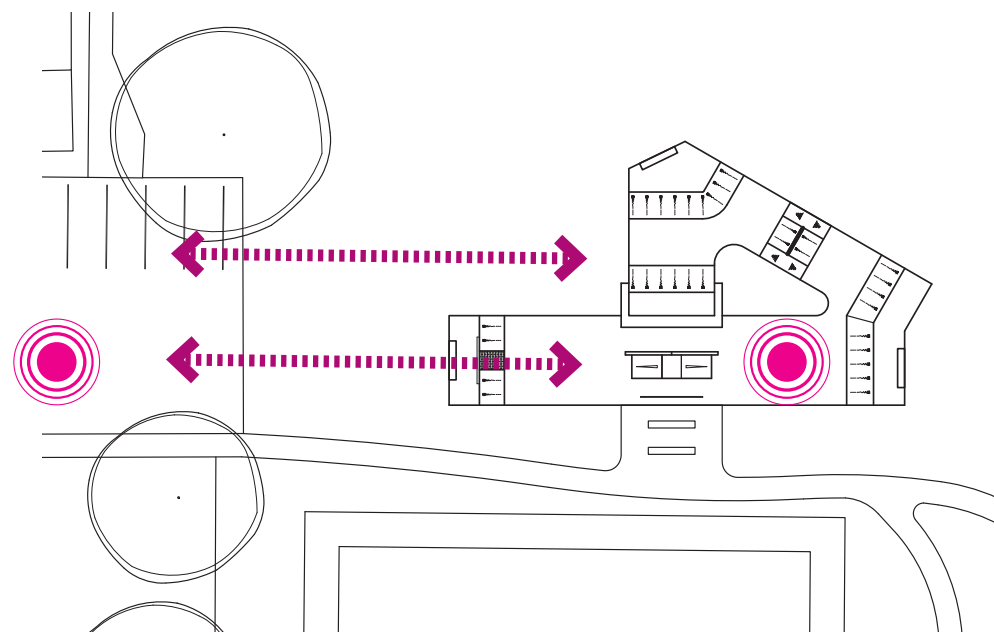
REVISION	REVISION DATE	DETAILS	AUTHORISED	
			NAME / POSITION	SIGNATURE
B	03.04.2025	FINAL CONCEPT	BRYCE HINTON / DESIGN MANAGER	

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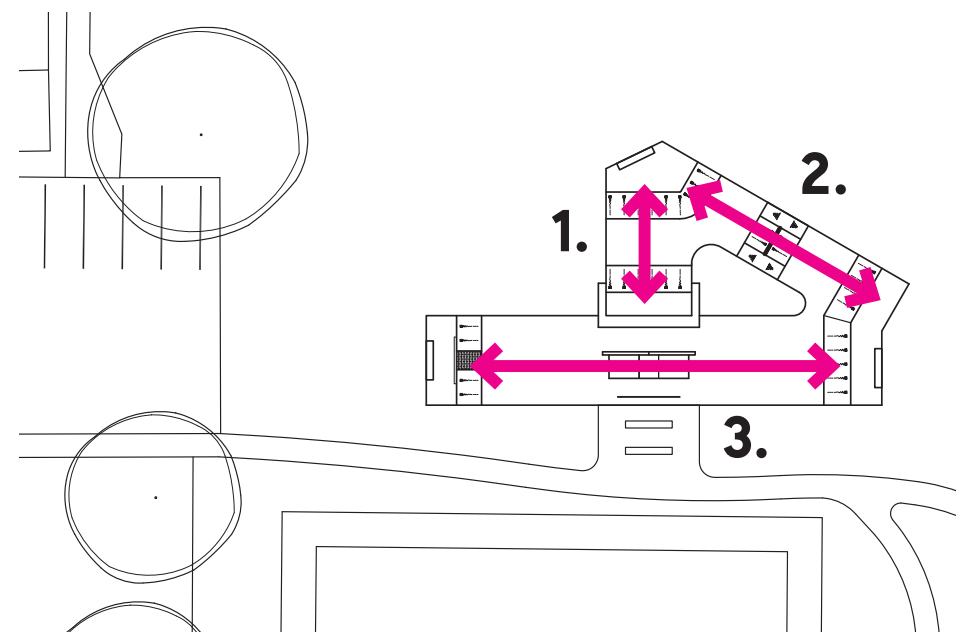
- The skate facility needs to be **suitable for beginner to intermediate skill levels**
- Include **seating and social space** within design accessible for all users
- **Vibrant colours** to be incorporated in the design - get kids involved in the colour choice could reference culture of local people, place and region.
- Shade, bins, drinking fountain and **park furniture** needs to be considered
- Friendly for **all wheeled sports**, scooters, skateboards, BMX
- Make the space feel **welcoming, safe and vibrant** for all members of the community
- Consider **safety and security** in the park
- Include signage around **safety and park etiquette**
- Include **hamster wheel** or swing as replacement play feature
- Overall love skate design however could look at a **bowl and a pole jam** if possible within budget.





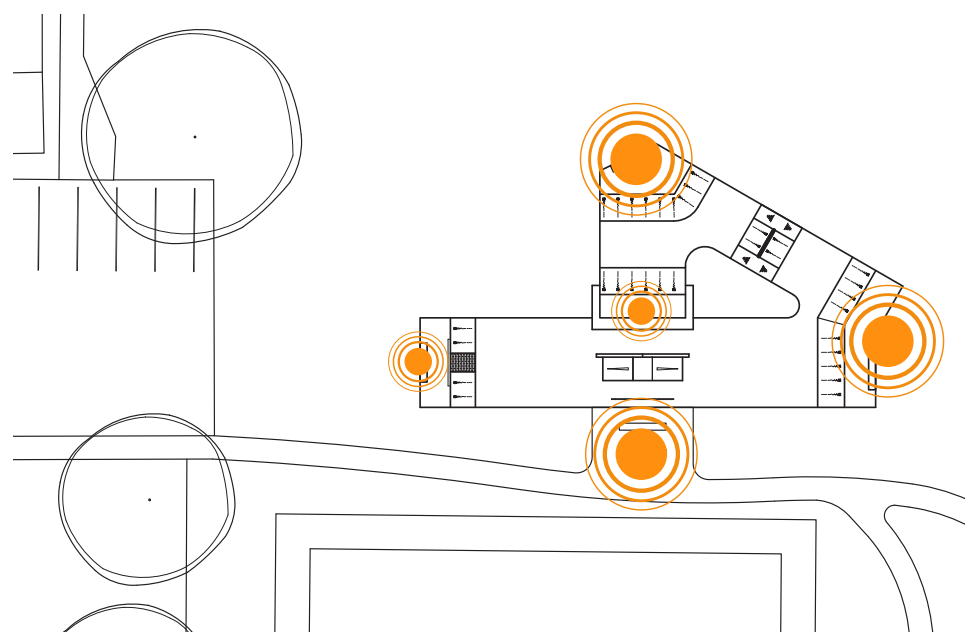
1. CLEAR VIEWS IN AND OUT

Ensure skate features and obstacles to the southern extent of facility are low lying to ensure clear views for passive surveillance and CPTED principles.



2. THREE SKATE ZONES

Three different skate zones responding to community feedback and separated out to maximise capacity and safety.



3. AMENITY, HANGOUT + WAIT ZONES

Integrate multiple hangout zones for youth to congregate and spend time in smaller groups. Large platform areas allow for safe waiting areas while active users finish a run.



4. NESTLED IN THE LANDSCAPE

Integrate skate space within existing trees, careful consideration of TPZs and set key skate areas within shade and natural amenity.

DRAFT DESIGN

- 1

Utilise existing concrete pedestrian path linking to basketball court and hockey field.
- 2

Maintain clear views in and out of space with low obstacles at southern extent to avoid blocking any passive surveillance. Bright colours to draw active and passive users into the space.
- 3

Future play feature ‘Hamster Wheel’ to be confirmed with community.
- 4

Central green within skatepark to break up concrete hardstand and help to formalise 3 skate zones
- 5

Street / plaza back and fourth skate zone.
- 6

Back and fourth pump run zone for beginners with moguls and central spine
- 7

Mini ramp area for beginner to intermediate users with flow in and our of pump run.
- 8

Future shade shelters, seating, drinking fountain and rubbish bin.
- 9

Community art integration - youth to develop vibrant art strategy on entry footpath



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PROJECT

Wycola Skatepark

TITLE

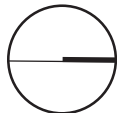
Final Concept Masterplan

DATE

03.04.24

REVISION

A



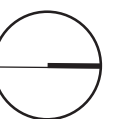
LEGEND

SKATE WORKS

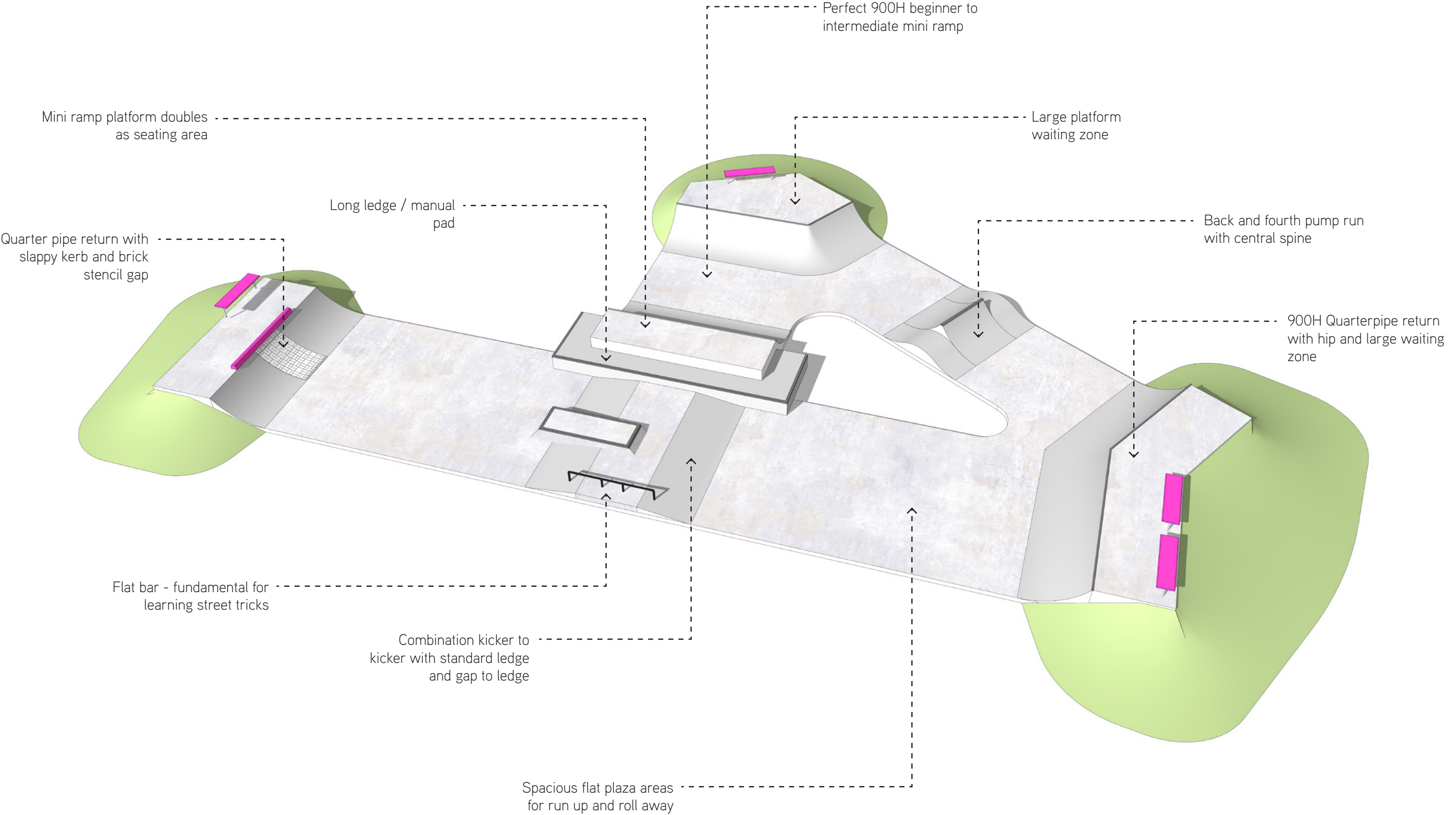
- 1 900H Mini Ramp
- 2 Hip into pump run
- 3 400H Mogul pump run
- 4 750H Spine
- 5 900H Quarterpipe return
- 6 Quarterpipe Hip
- 7 500H Long Ledge
- 8 200H driveway gap
- 9 Euro gap / out ledge
- 10 380H Flat Bar
- 11 750H Quarter Pipe Return
- 12 Slappy Kerb
- 13 Stencil Brick Gap

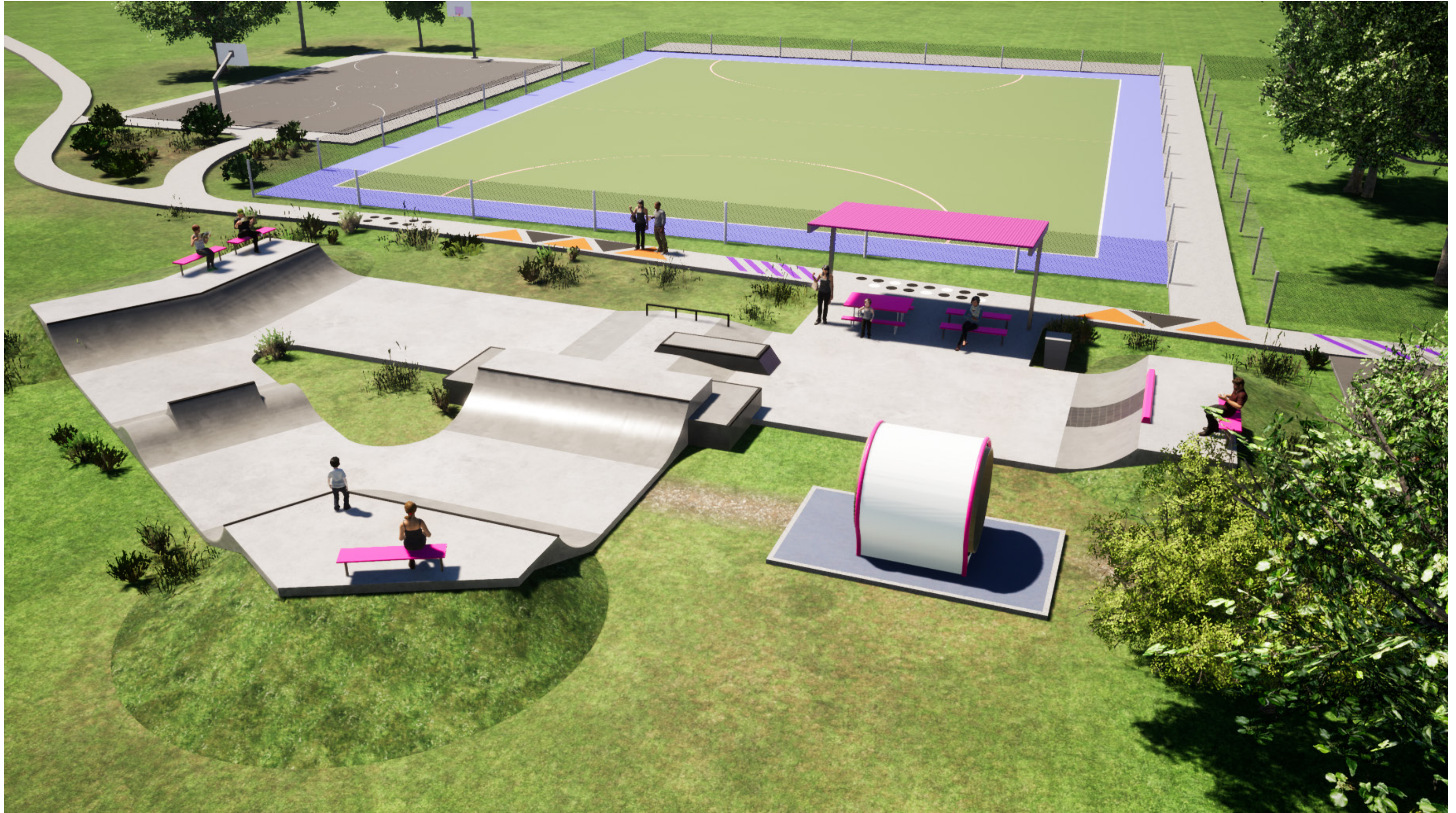
FUTURE LANDSCAPE WORKS

- 1 Prefab seating
- 2 Shade Shelter
- 3 Drinking Fountain
- 4 Rubbish bin
- 5 Existing Concrete Footpath
- 6 Youth Community Art project
- 7 Accessible Picnic Table



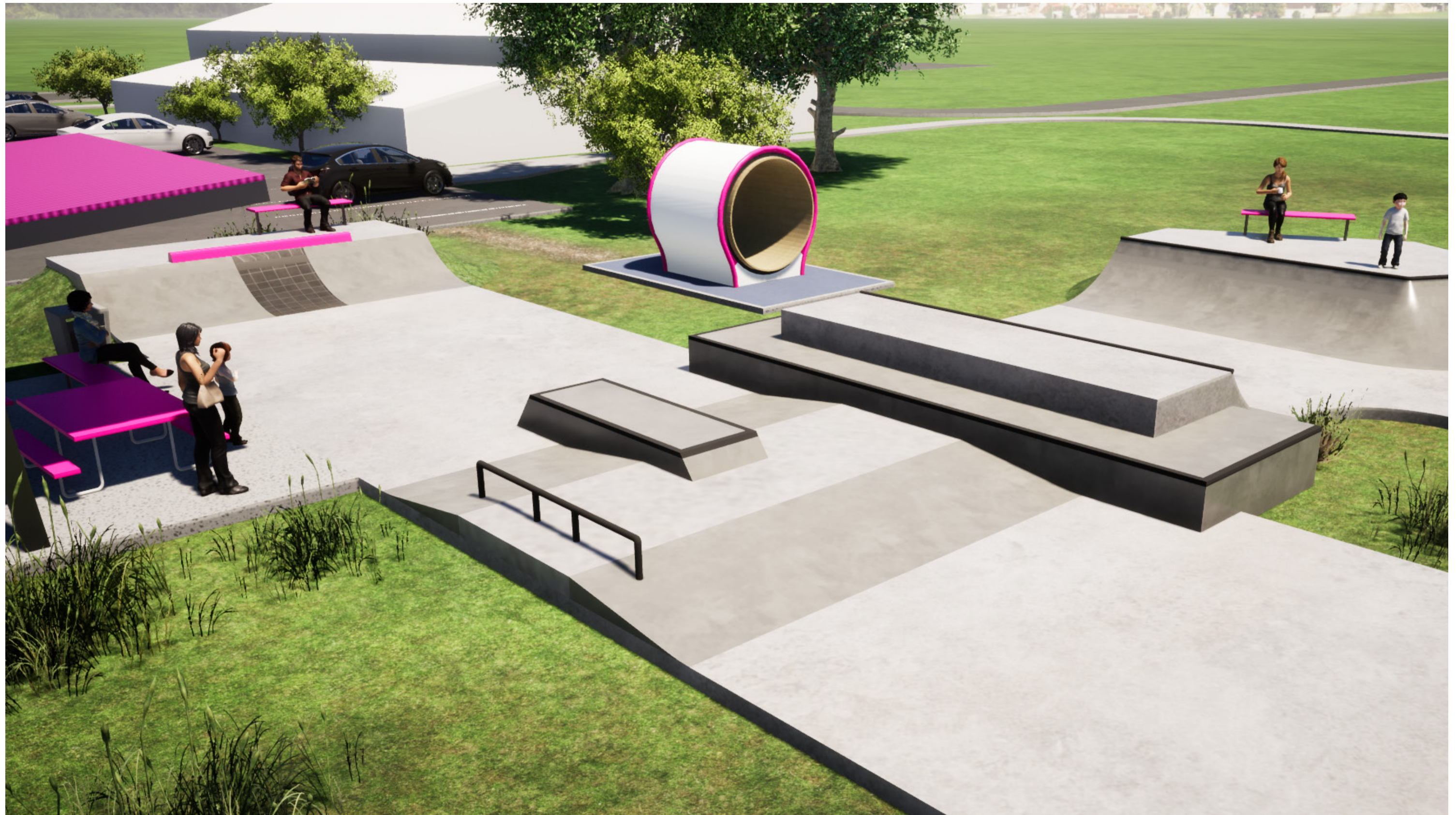
SKATE ZONES













SKATE FEATURE PRECEDENTS

1. Ledge and rail
2. Spine and mogul
3. Quarter pipe with slappy kerb
4. Driveway with rail and ledge
5. mini ramp



MOVING FORWARD

This final concept design will be subject to a process of wider community consultation to ensure the design is consistent with the needs of the community. As well as creating a truly relevant design, this review will ensure the detailed design reflects community needs, user requirements and the overall project vision.

This continued involvement connects the community with the project design process and ultimately creates a vested interest in the final outcome. This engenders community pride and ownership in both the process and the resulting public facility, creating a strong sense of stewardship of the community's public spaces.

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CREATE COMMUNITY

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